
Subject: FTP Uploader script

Posted by [Distrbd21](#) on Thu, 19 Nov 2009 01:09:44 GMT

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Could someone help me on making a uploader script to add into Yarr bot or for SSGM plug in?

i don't want someone to just give it to me i would like to learn how to make it.

i was looking at this code.

Link with Wininet.lib

where does this one go?

```
#include "Wininet.h"
```

where does this one go?

```
DWORD __stdcall Upload(void *)
{
    printf("Start upload...\n");
    HINTERNET intern = InternetOpen("YaRR", INTERNET_OPEN_TYPE_DIRECT, 0, 0, 0);
    if(!intern)
    {
        printf("Unable to open an internet - %d\n", GetLastError());
        return 0;
    }
    HINTERNET intern2 = InternetConnect(intern, "So my ftp host?", 21, "my username?]", "My
password?]", INTERNET_SERVICE_FTP, 0, 0);

    if(!intern2)
    {
        printf("Unable to open a connection - %d\n", GetLastError());
        InternetCloseHandle(intern);
        return 0;
    }

    if(FtpPutFile(intern2, "name of the html here?.html", "or here?.html",
FTP_TRANSFER_TYPE_BINARY, 0))
    {
        printf("Upload complete\n");
    }
    else
    {
        printf("Upload failed - %d\n", GetLastError());
    }

    InternetCloseHandle(intern);
    return 0;
}
```

where does this one go?

```
CreateThread(0, 0, Upload, 0, 0, 0); //start
```

Well SSGM Plugin don't like it, i tried to make it a plug in and i get these errors.

```
1>.\FTPUUploader.cpp(33) : error C2065: 'HINTERNET' : undeclared identifier
1>.\FTPUUploader.cpp(33) : error C2146: syntax error : missing ';' before identifier 'intern'
1>.\FTPUUploader.cpp(33) : error C2065: 'intern' : undeclared identifier
1>.\FTPUUploader.cpp(33) : error C2065: 'INTERNET_OPEN_TYPE_DIRECT' : undeclared
identifier
1>.\FTPUUploader.cpp(33) : error C3861: 'InternetOpen': identifier not found
1>.\FTPUUploader.cpp(39) : error C2146: syntax error : missing ';' before identifier 'intern2'
1>.\FTPUUploader.cpp(39) : error C2065: 'intern2' : undeclared identifier
1>.\FTPUUploader.cpp(39) : error C2065: 'INTERNET_SERVICE_FTP' : undeclared identifier
1>.\FTPUUploader.cpp(39) : error C3861: 'InternetConnect': identifier not found
1>.\FTPUUploader.cpp(44) : error C3861: 'InternetCloseHandle': identifier not found
1>.\FTPUUploader.cpp(48) : error C2065: 'FTP_TRANSFER_TYPE_BINARY' : undeclared
identifier
1>.\FTPUUploader.cpp(48) : error C3861: 'FtpPutFile': identifier not found
1>.\FTPUUploader.cpp(57) : error C3861: 'InternetCloseHandle': identifier not found
```

also what will this put on my website just that the server is online or will it put up the server info like how many players scores k/ds?

but it idk what to do with it, and i can't see the website's of that other guys post.
