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Subject: Re: Renegade X - 0.40 Launch!

Posted by [EvilWhiteDragon](#) on Tue, 17 Nov 2009 16:50:19 GMT

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GEORGE ZIMMER wrote on Tue, 17 November 2009 16:51 Havoc 89 wrote on Mon, 16 November 2009 23:26 We have neither the flawed points fix or the original points system, we have our own but then again people whom dont play the mod wont know that, but will only talk trash based on words.

Really the problem is that some are so fixated on literlly everything (including the flaws) that they simply wont accept any change that improves the game, and only for the sole reason that it is different then the original.

That's good to hear. How exactly will the points system be set up, if you don't mind me asking? You seriously don't get it do you? Pointbug = random amount of points depending on the attacker weapon. Pointfix = pointscaling depending on the damage the attacker did, not on the weapon.

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