Subject: Re: Making a Map and needs helps
Posted by Distrbd21 on Tue, 17 Nov 2009 16:25:55 GMT

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ErroR wrote on Tue, 17 November 2009 07:58danpaul88 wrote on Tue, 17 November 2009 15:00Dthdealer wrote on Tue, 17 November 2009 08:43
A note to make - LE hangs for 10 seconds when you edit or add non-temp presets. An annoying feature brought on by not keeping the preset tree cache for any period of time.

Although you shouldn't be using Add at all unless your making a .pkg mod or a total conversion mod or your map won't work as a .mix file.

Oh, and it DOES actually cache the preset tree, it just takes forever to update the cache. Thats why if LE crashes you lose all your work, because its cached and not saved to disk. It only saves to disk when you save a .lvl file or export your mod package.
Afaik it does auto save from time to time, right?
no, but if it does for you than hook me up with the way to do it ^^