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Subject: Re: Looking for a new gamer  
Posted by [Dover](#) on Sat, 14 Nov 2009 00:01:38 GMT  
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GEORGE ZIMMER wrote on Fri, 13 November 2009 10:49  
So let's not try and improve it, good logic.

Is this improving it?

GEORGE ZIMMER wrote on Fri, 13 November 2009 10:49 Perhaps not, but a group of people (gamers) combined with a gender (female) can often produce similar personality traits (attention whore)

Arguable.

GEORGE ZIMMER wrote on Fri, 13 November 2009 10:49 Right, and learn what? If you only learn one person is an asshole, but never apply that to anything other than that specific person, what's to stop someone almost entirely similar from doing the same thing if not worse? This is why we have the ability to generalize. It might not be fair sometimes, but in your words, that's life.

That line of reasoning is a real slippery slope, George. I was once close with this girl who happened to be Brazilian, until she stabbed me in the back. What generalization should I draw from that? That I shouldn't associate with Brazilians? That I shouldn't associate with females?

GEORGE ZIMMER wrote on Fri, 13 November 2009 10:49 Oh lol, I guess that makes sense. Still, though, can you honestly say that the majority of female gamers AREN'T attention whores...? And that they're not noticeably more so than male gamers?

I don't know. I really don't know. And, be honest, you don't know either, which is why I'm not nitpicking.

GEORGE ZIMMER wrote on Fri, 13 November 2009 10:49 Perhaps so, but it's his right to still say "I don't want to bother with female gamers, sorry". Again, I'm sure he has good reasoning behind it, and I don't blame him. That's what I'm mainly trying to say here- regardless of whether or not it's right to do so, it's his right to say it.

Nobody is trying to stop him from saying it. He has every right to say it. In fact, he could probably write "No black people, please", and he would still have every legal right to choose who he does and doesn't associate with. Whether or not it's right to do so is the only thing we can debate.

GEORGE ZIMMER wrote on Fri, 13 November 2009 10:49 You have to tear down the other person's claim then state your own generally in order to consider what you're saying to be correct. Otherwise, you're just being an asshole.

GEORGE ZIMMER wrote on Fri, 13 November 2009 10:49 Good point, but if you don't have a girl gamer as a partner, you're less likely to encounter the problem if they're a male. Yes, it's still

possible, but then there's not much you can do. However, if they're a female gamer, it's a damn high chance you'll get alot of people causing an annoying distraction soley because she's female... and the female gamer will most likely go along with it.

The more I hear this, the more I'm guessing you've never actually had any gaming friends who are female.

CarrierII wrote on Fri, 13 November 2009 11:16

As an aside to the particular circumstance that started this: Oblivion mentions Skype, unless I'm very out of touch, that is not a typical VOIP choice for gamers, who would probably use Vent/TS to chat with teammates, so surely the whole "male/female" debate is moot, as any conversation between Oblivion and his hypothetically female partner would be in a private channel?

I could be mistaken, but doesn't Skype work similarly?

I mean, you're right. Vent/TS ensures a certain degree of privacy, and the only places I really see scenarios like the one you're describing is in games in which the VoIP element is built into the game itself and thus open to anyone in the same server (Like in Counter-Strike).

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