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Subject: Re: Looking for a new gamer

Posted by [GEORGE ZIMMER](#) on Fri, 13 Nov 2009 18:13:32 GMT

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Dover wrote on Fri, 13 November 2009 11:31

I'm not saying "You should accept everyone." What I'm saying is "Everyone deserves a chance." Yeah, I have known some annoying-as-fuck people whom I regretted having as a friend, but in order to reach that conclusion I had to actually know the person on some kind of level. Then it becomes less a matter of "Germans are assholes" or "Female gamers are attention whores", and more a matter of "This guy is a asshole" or "This chick is an attention whore", which are both perfectly reasonable conclusions to reach, once you know the person, not before. I think that answers your question, George. I do have a social life, and part of that social life is, at times, something akin to trial and error. I don't know if a person is going to be a dicktree or not before I get to know them, so what excuse do I have not to get to know them? Similarly, I don't know if a given female gamer is going to be an attention whore or not, so why not find out?

Yes, everyone deserves a chance, but generally speaking, what that chance is, is pretty damn important. Going through every single person to find a few good people can be an arduous process, and often times unnecessary if you establish a connection of certain aspects to general personality traits. For example, if someone smokes pot, more than likely they're pretty chill but also not very responsible. I'm sure you're going to go into another ragefit saying I shouldn't generalize like that, but again, this is based on personal experience, the experience of others, and general facts to draw my own conclusions rather than a full on study.

Going by that, I may or may not still be friends with them, depending on the chance I'm giving them. If that chance is "well I'll see if they stab me in the back", well shit, that's inviting the opportunity of them stabbing me in the back. I could go into that whole philosophy, but I'm sure you're aware of how it works so I won't bother. But instead, if I give them the chance of "well, I'll see if they're pretty chill and calm", then learning that they do pot early on (and then going by the reasoning that most potheads are calm/chill), I can say hey, they're probably pretty chill, so I'll try and be friends with them.

However, if you don't generalize at all to make that connection between pot and being chill (example of course), then you have to basically give them the chance to fuck you over big time to see whether they do or not. In doing so, you'll more than likely find negative aspects of this person as well that you hadn't thought possible before being friends with them.

Now, to how heavy a degree you make this generalization also matters- if I were to make the generalization that blacks steal and therefore don't befriend any black people, I could potentially pass up some decent friends. But to make a smaller generalization, such as that if a girl wears a lot of make up they probably (probably being a key word there) care a good lot about their appearance (although that depends how they apply it lol, but you get what I mean). It's then something to consider into whether or not I'll be friends with them.

That being said, I don't think "female gamers" (on the general scale of things) are really as important as considering females altogether to be friends with, or a race or etc. Especially with Oblivion's other criteria, which generally are asking for a heavier gamer. Even "heavy" female gamers still have that annoying aspect that general female gamers do, so yeah. And if he's wrong,

so what- then he's passing up a potentially good friend and it's his problem. Personally though, I think it's a smarter idea to say "Women need not apply" since that stops pretty much any of the annoying types (which I guarantee there are plenty of). If a female gamer really wanted to have a gaming buddy in the same sense as Oblivion and saw that, I'm sure she'd fill out the rest of the criteria, apply, and ask if it's still ok aslong as she practically is genderless in terms of how she acts, despite him asking for no females. If she's true to her word and is convincing, I'm sure Oblivion would still consider it just as much as any other applicant.

If he still refuses soley on the basis that she's female, then yeah, that's definitely a problem.

Dover wrote on Fri, 13 November 2009 11:31I'll choose to ignore where you'll pulling the 51+% number from, because that won't get us anywhere.

51%=more than half. I COULD say "Above 50% and below 100%", but "51%-99%" is the same thing.

Dover wrote on Fri, 13 November 2009 11:31So you're acknowledging that, in absence of any hard number that either of us can (Or at least, are willing to) produce, up to 49.99999etc% of female gamers could be perfectly reasonable people? Why would that be a bar to the group as a whole? You know as well as I do that gamers as a whole (Male or female) are far more than 50% assholes, and if there's any doubting that, play at least one game of DotA or HoN.

If the numbers were that close, I'm sure Oblivion wouldn't care nearly as much. Personally, I'd estimate roughly 75% of female gamers are attention whores. Again, just an estimate, and I'm sure you're going to go on some retarded nerdrage about it, but yeah.

Dover wrote on Fri, 13 November 2009 11:31In any case, Oblivion isn't excluding some female gamers or most female gamers, but all female gamers.

That's true, but when a fairly large majority of a group of people are something you pretty much hate, I wouldn't want to have to deal with the probability that the very thing I dislike to a great degree/hate would force me to deal with it.

Dover wrote on Fri, 13 November 2009 11:31Oversimplification of the century.

Perhaps so, but it's pretty much true.

Dover wrote on Fri, 13 November 2009 11:31Assuming both of our logics is of equal validity, which they aren't. You're using inductive reasoning, which gives you a weaker claim.

And you're using no reasoning. You've yet to make deductive reasoning on the same subject as mine (that most female gamers are attention whores). Instead, it's just LOL UR WRONG.

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