
Subject: Re: C&C Generals: Zero Hour - Multiplayer
Posted by [Omar007](#) on Fri, 13 Nov 2009 11:12:00 GMT
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Do you have The First Decade??
If you do that one is already up-to-date.

And do you have a router??
For me this was the cause. I had to set up portforwarding for Generals + ZH
