
Subject: C&C_LakeBed... it's a working title
Posted by [warranto](#) on Wed, 20 Aug 2003 21:44:58 GMT
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All I have is the mesh, but I would like people's opinions as to whether or not to attempt to make terrain for it. This map is meant more for the use of strategies, and isn't meant to be too athsteticly pleaseing. Or if someone likes the map enough to take it off my hands and see that it gets a more professional completion, then just ask. This map does need improvements in terms of the layout, currently from the RenX view, there are some area taht are too close together, and won't allow for people or vehicles to get through.

The Map:

<http://www.n00bstories.com/image.view.php?id=1134733996&gallery=901>

There is a bit of story to go with the map, explaining why a lakebed is so important (currently made up, and as far as the known C&C storyline goes, hasn't been discussed) but I'll save it for the readme if it gets done.
