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Subject: Re: Looking for a new gamer

Posted by [Dover](#) on Thu, 12 Nov 2009 23:52:23 GMT

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GEORGE ZIMMER wrote on Thu, 12 November 2009 15:37Dover wrote on Thu, 12 November 2009 17:01

Arguable. That's like me saying black people steal, or Russians love bloom. It could be true, but not necessarily all the time (Or even most of the time). What you're doing is known as "Inductive reasoning". You're taking your experience with some specific cases and applying that to the general as a rule (As opposed to deductive reasoning when you apply a general rule to a specific case). This is faulty logic.

No society takes on the characteristics of its exceptions; the same is true for groups of people, specifically girl gamers in this case. Yes, I am sure there are exceptions, but if you're going to spout that off to me, read my first sentence. It's very easy for people to judge a group based on a few specific occurrences, sure. But this isn't just one person here, MANY people would agree with me.

Quite the opposite of what you're implying, I'm taking a general rule (that girl gamers tend to be attention whores, and seem to make getting along with them an overcomplicated and unnecessarily long journey) and applying it to this situation. Yes, I do have my experiences, but I'm not basing my opinions SOLELY on that, believe it or not. I'm basing it off of my experiences and other people's experiences as well. Yeah, sure, I should be basing it off of a fully scientific study rather than that, but really, I highly doubt a study of "women who play games are attention seeking whores" would be acceptable, lol. In this day and age, trying to point anyone in a negative light unless it's Republicans, white men, and/or Americans in general is generally frowned upon.

Besides, Oblivion clearly games a good lot- I highly doubt him not wanting to have to deal with female gamers is unwarranted.

Dover wrote on Thu, 12 November 2009 17:01Not because of their mental handicap, but because chances are they wouldn't be the most qualified person for the job. I can think of several cases where you WOULD want someone mentally handicap in charge of something in your company. For example, I would want that retard from the movie Rain Man to help me run a poker team. Exactly, and in this case, a female gamer is not what he wants. Because the majority of female gamers are annoying attention whores. And I don't think someone who purposely makes it difficult to try and casually play games with is what Oblivion wants. And my point was, you make the qualifications, it's your company/whatever, why do you have to change your qualifications because of others?

Dover wrote on Thu, 12 November 2009 17:01Sure, because there would be some kind of valid reason to do otherwise, and there isn't in this case.

I heavily beg to differ. There are many reasons to not want to have to go through the hassle of having to play with a female gamer. Once again, I'm speaking GENERALLY. Just because there are exceptions to this rule does not mean the rule should be changed to match that exception; that's just as bad as using inductive reasoning

What you seem to be implying across this entire post is that female gamer = attention whore (With. We probably disagree as to the truth of in this, and who is the exception and who isn't, but can't we agree that instead of saying "No females" it would be better (Both morally and from an efficiency standpoint) to say "No attention whores"? In this way, female non-attention whores aren't excluded, male attention whores (Who can be just as bad if not worse) are, and it gives a clear direction as to what kind of personality he's looking for. Like if I'm hiring for my gambling I could say "No retards", or I could say "Must be skilled at counting cards". Which is better, and which is actually done in the "real world"?

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