
Subject: "We all know you hate something better than yours"

Posted by [forsaken](#) on Wed, 20 Aug 2003 21:12:10 GMT

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lol, in 10 hours this thread has accumulated 90 post. Before I bother reading it, does it make a valid point whatever that may be?

EDIT:

Ok I read the first 10 post or so, and am just going to give my opinion on them. About the whole Aircraftkiller thing.....with newbies who come to show what they did in 5min just to get a "joy joy" feeling of that accomplishment, and then ACK says it's shit. He is just using a different approach to improving these people. There is the attitude you get in 1st grade where the teacher pushes and pushes you to accomplish the task set before you. Well, with ACK, he uses the approach that you would see in everyday life of job employment. Whenever you do a shitty job at whatever you are working at or with, and you were not giving it your all. Do you really expect your boss to say 'Hmm, yeah I can see some good points in your work (really doesn't see anything just trying to console the person), but next time I expect to have something a little better next week. Ok? You are excused'....you might see that in some places, but you usually do not nor do you see this that often on these forums. Rather your boss would say something along the lines of truthfully telling you that what you did was shit and you didn't take your time nor tried to your best. That if you keep producing work of such a low caliber you will be of know use to that particular company, and will be fired/let go for someone who can provide better material for what they are assigned to do or what they promis to do/accomplish. As you can see ACK and others put themselves at the top of the list for a truthfull inspection on what a new person or old person who has decided to try something out, and that their speculations represent the majority of the communities thoughts and ideas it is just that most of us are to lazy to waste our energy reprimanding someones mistakes when they themselves should be capable of recognizing those faults and automatically fix them before they present their work for public criti

Bottom line, there are many different ways to 'weed' people out of the modding community who just simply do not belong there, and ACK's way may not be the 'cleanist', but it is a quick short way of disposing that person before they present anything else that is a waste of theirs as well as the communities time. That they should just stick to the sideline and be the towel boy for all the other renoun modders in the field.

Side note: Do any of you remember last May/July? When ACK first started doing maps? He was bashed 10x more than the usuall newbie we see today. Those people were harsh, constantly bitching him out say his maps suck (I think one of the earliest I saw such verbal bashing was conyard DM, not totally sure), and after all the bull he went through he did not quit, did not give up so easily as the people do now days. He held his ground and pushed back the comments that were thrown at him, and kept producing maps despite the publics opinion. Look how he turned out.....if the new guys can keep a stiff lip after being bashed (as well as being basicly told the problems sited in whatever they are doing) they will 90% of the time come back with atleast remotely better material and at the same time become hardened enough to take these insults in a jokingly/serious/straigh-to-the-point manner. When you will be able to absord the comments the most experianced modders of this community has to offer you are only one step closer to producing material that we can expect and rely on. After synthesising what has been said, and processed a new plan for your material all you have to do is perform to the ability that atleast

match the standards this community has as of now. Then you yourself will be a little more respected for what you do, and slowly rise to the top just as others have done.....Good luck to those, and may you aspire!
