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Subject: Re: The Apparent End of C&C?

Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 11 Nov 2009 21:41:20 GMT

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Yeah, I think C&C's best days were with Westwood. I've spent more time playing Renegade, C&C 95, Tiberian Sun and Red Alert 2 individually than any of the EA C&C games combined x 2.

I didn't like Generals as it was not a C&C game, it brought a lame singleplayer, and did not bring anything new to the RTS table. It was pretty much just a modern warfare version of War Craft. MidEast Crisis and MidEast Crisis 2 was what Generals should have been.

I didn't like the 4 year gap where no C&C games were made and the community was completely neglected.

I liked C&C3's gameplay, but not its less than consistent story.

I didn't really play RA3.

I probably will not be even buy C&C4 for reasons I cannot mention.

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