
Subject: A question for ppl that have 3ds max
Posted by [Havoc 89](#) on Wed, 20 Aug 2003 04:56:13 GMT
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the UVW in gmax... but when i made a uvw unwrap thing for an object, and clicked on select face or something like that i forgot. and than selected some faces to re position their vertices, but when i clicked on edit, the vertices wernt selected. and yea... know what the problem is?
