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Subject: Re: Level Edit Problem

Posted by [Distrbd21](#) on Sat, 31 Oct 2009 00:13:50 GMT

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N1warhead wrote on Wed, 23 September 2009 19:06: Okay in leveledit, I can get vehicle bots to appear.

Spawners for bots, health, guns, etc. NEVER show up in game.

If I edit an existing object spawner Example, switch the Hummer with a buggy.

But either the Hummer will still reappear, or nothing appears at all.

And bots, just don't show up whatsoever.

And I know I'm doing everything right, there's just something wrong.

Hell, I can even place characters around the map that aren't spawned, nor being bots. But they still don't appear on the map in game.

I've never ran into these problems in all my 4 or 5 years modding renegade.

Please help me if y'all can.

Thank you,

N1warhead.

use the Teamp button next to the make..

Temp your objects then Temp them in Object spawners, and then place them on your map and that should work..

If not add me to xfire: Distrbd21 and i can help you more with it.

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