Subject: Re: I need of a modified scripts.dll
Posted by Dave Anderson on Thu, 29 Oct 2009 04:57:02 GMT
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YazooGang wrote on Wed, 28 October 2009 14:17I never expected dave to say something like this:
Quote: I don't have the time to learn about the Renegade engine to create scripts for the server,

At the time I was working on almost 10 different projects and this was low-priority. Cutting out the time to learn the FDS and server components would have sped up the development process and made for a quicker release

I never finished this project though, and have long lost the source. What I can say is that I got the DLL to compile, I got it to load in the FDS, but I ran into a severe problem with interoping the native and managed code and getting it to work while in-game.