
Subject: Re: RenegadeX-Pre-release --> "Is the GDI/Nod autorifle thing balanced?"
debate

Posted by [Goztow](#) on Wed, 28 Oct 2009 07:47:02 GMT

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With pointsfix, points are perfectly related to damage. As the damage done to green health or to red health is exactly the same, points are as well. Bearing in mind that you still only get half of the points while killing someone and half of the points when that person dies.
