
Subject: Renegade's Inventory Weapon Limit
Posted by [Jerad2142](#) on Tue, 27 Oct 2009 21:43:30 GMT
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Well it seems Renegade has a fairly low inventory limit on weapons, a mere 52, at 53 and anything more clients get disconnected (game has a random crash tendency as well but it doesn't happen much, d/c is constant).

Actually its not a limit, the game lets you get more, but its once you enter script zones that it will start to crash and so forth, I'd like to think that it was just a limitation of 3.4.4, but something makes me doubt that.
