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Subject: Re: Stealth command help

Posted by [reborn](#) on Mon, 26 Oct 2009 19:43:00 GMT

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Why do you not just change the player to the SBH preset, and then re-grant them all the weapons and amount of ammo they previously had, and set there health/armor to what it was too? This way it just looks like a smooth transitional state change, and everyone see's them as stealth, even the non-scripts.dll users.

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