
Subject: Re: Switching characters using gmax/renx...
Posted by [ChewML](#) on Sun, 25 Oct 2009 03:34:35 GMT
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I think this problem may be coming from the merge part somehow...

I can't get it to bind with the wrap or however that is put. It only moves the crap that get brought in with the male file that comes with renegade tools...

I have doubles of all the "C" and "K" crap, SS for reference.

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When I merge with the male file I get options not covered in the tutorial (that's why I assume the problem comes from there).

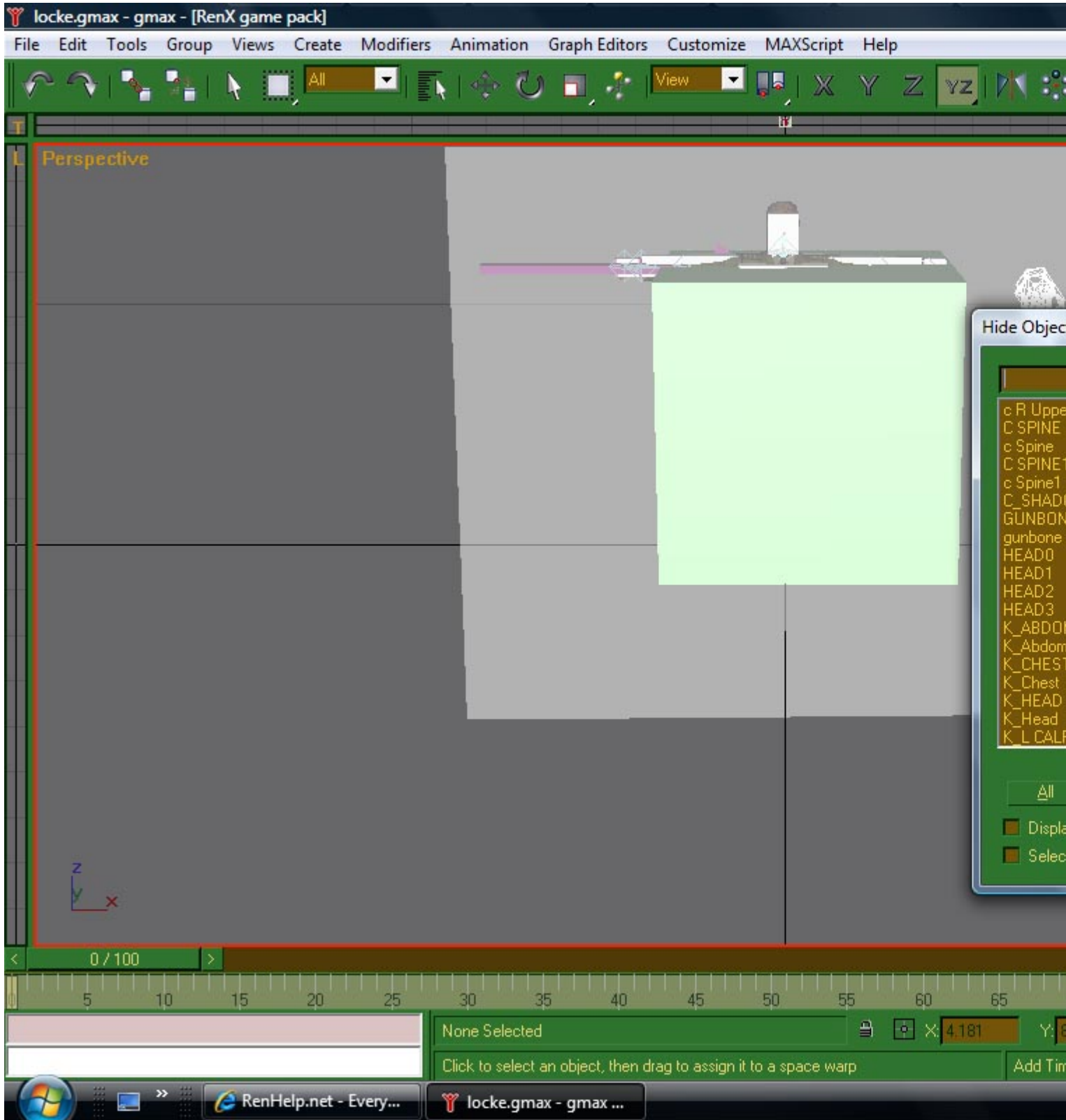
SS of the option boxes not covered in tutorial for reference.

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Anyone have any ideas of what is wrong and how to fix this?

File Attachments

1) [ffs.jpg](#), downloaded 1164 times



2) [ffs2.jpg](#), downloaded 1173 times

