
Subject: Re: Stealth command help

Posted by [Hubba](#) on Sat, 24 Oct 2009 13:02:01 GMT

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Hmm... Ok got it to work like this:

player 1 joins the game and is Un-Stealthed

player 2 joins the game and player 1 gets a Stealth suit

But player 2 can still see player 1 un-stealthed.

Why?

EDIT: added the join_hook as a command and it works.

So the problem is that player 1 gets the stealth suit. Because player 2 joins the game but the script goes on before player 2 is inside the game. So now i need a way to make players to be inside the game before the script start... hm. Any1 got any ideas?
