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Subject: Re: Skins question

Posted by [Spyder](#) on Fri, 23 Oct 2009 17:40:17 GMT

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Ghostshaw wrote on Fri, 23 October 2009 16:23 Hash is indeed how it will work. I won't reveal the hashing technique used obviously

Could be bypassed if I'm right, since there is a lot of software out there, which allows people to change the hash of a file. Which, if correctly, can be used to make advantage skins look like original skins or allowed skins.

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