Subject: Re: I cheat and I show it on youtube!

Posted by Mighty BOB! on Wed, 21 Oct 2009 22:00:25 GMT

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luv2pb wrote on Sat, 17 October 2009 17:50Chew wrote on Fri, 16 October 2009 16:18luv2pb wrote on Fri, 16 October 2009 12:08Did you guys have to do anything special to get your extra mouse buttons to work? I have a MXRevolution (<3 this mouse) and Renagede sees all the extra keys as escape buttons for some damn reason. I really want to use my thumb buttons but I can't.

When my mouse installed the drivers it also gave me a configure thing in my start menu. I just went to the configure thingy and set my side button to "V".

R315r4z0r wrote on Fri, 16 October 2009 18:38luv2pb wrote on Fri, 16 October 2009 14:08Did you guys have to do anything special to get your extra mouse buttons to work? I have a MXRevolution (<3 this mouse) and Renagede sees all the extra keys as escape buttons for some damn reason. I really want to use my thumb buttons but I can't.

In Windows, open up the mouse configuration dialog box. You can then assign hotkeys to the buttons on the mouse. It might be that Renegade says they are Enter keys because that's what Windows says they are.

I know when I installed my mouse drivers, my scroll wheel was set to 'minimize.' So I'd try to scroll a web page, and it would go into my taskbar.

I have it configured via the logitech tool it comes with that is the thing. For instance my side buttons are set to forward and backward and my middle button is set to f5. None of them are set as escape yet that is what Ren sees them as. I use just about every button on my mouse for CoD (for example) and it works great. I'll have to check the windows settings - I thought the logitech settings over road the windows ones.

Hmm, usually when a game doesn't play nice with the extra buttons on my mouse I use the mouse's tool to reassign the buttons to some random key I rarely press like the brackets ][.

If the game still won't acknowledge the mouse buttons when you try to configure your key settings in the game menu, try pressing the original key instead and then test it in-game? So instead of pressing mouse 3 to assign to free aim, press the [key (or whatever key you assign). Then see if it works in-game or not because the logitech signals should indeed overrule what Windows sees or what the game thinks it sees.

I haven't actually tried that because it never occurred to me to assign free aim to my extra mouse buttons because I rarely use it due to it messing up my strafes by taking the use of my index finger. In retrospect this is genius and I'm going to go do it now.