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Subject: Re: Tournament Suggestion

Posted by [-SoQ-Warlock](#) on Sun, 18 Oct 2009 07:29:35 GMT

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I like the idea, but not for now.

If so, it should be a rule from the start.

True, it should be a fun tournament, but the rules so far make clear its not only about having fun, but also about winning. Where the prize itself shows even more its more about winning.

Also, I expect when the tourney continues, the communities who go through will bring up decent amount of players. Simple because they have shown in organizing these amounts and it becomes more exciting to the end.

But it would be fine with me if we set up a min of 6 players to play. Otherwise they have to forfeit.

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