Subject: Re: Another dumb question from me. Posted by crysis992 on Sat, 17 Oct 2009 04:23:22 GMT View Forum Message <> Reply to Message

im not sure, but i would say open the "Locke" char with RenX put textures on it and save it with havoc model name? i think this should work, or?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums