
Subject: Another dumb question from me.
Posted by [ChewML](#) on Fri, 16 Oct 2009 21:50:33 GMT
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I just wanted to know if you could take the w3d files for one character of Ren then rename them to replace another.

Like for example, if I wanted Locke as one of the Havocs... Could I just extract his w3d files and rename them as the snow or desert Havoc?

And if the above worked would I be right to assume I would need to do the same for the DDS files?

Thinking even further if those two ideas work... Would it be possible to have the name changed to show that it was Locke instead of saying it was Havoc when targeted? This one I don't much care about, if it was not possible or too difficult.
