Subject: Re: C&C_Name_Not_Decided.mix
Posted by GEORGE ZIMMER on Tue, 13 Oct 2009 05:35:52 GMT
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Stop having one poly walls. Remake the main island and use EXTRUDE.

You can do this by holding shift and clicking the edges of a plane and dragging them around.
Another decent tool is welding, which is handy for connecting two or more vertexes.