Subject: How do I slow down my computer to play an old game? Posted by Starbuzzz on Mon, 12 Oct 2009 12:33:17 GMT View Forum Message <> Reply to Message

The game Incoming was released in 1998 and it was uber graphics at the time. Even now it still looks awesome and hold it's place! Playing it is a pleasure!

I got the game and installed it on my Vista machine with Win 98 compatability settings but it way runs too fast. My hardware is quiet high-end. This is the first time I installed it in my upgraded comp. On my previous computers/laptops I had over the last 10 years, it worked perfectly at the right speed.

Now I did google "game speeders" and found quiet a few utilities but they either really mess your comp up or do some strange things.

Do you have any other way to slow down the game? I read that you have to slow down the processor? But how?

This is the original requirements to play the game:

Minimum Spec: Pentium II 266 32 MB RAM (16-bit) graphic card with 4 MB RAM Windows compatabile sound card 160MB free hard disk space

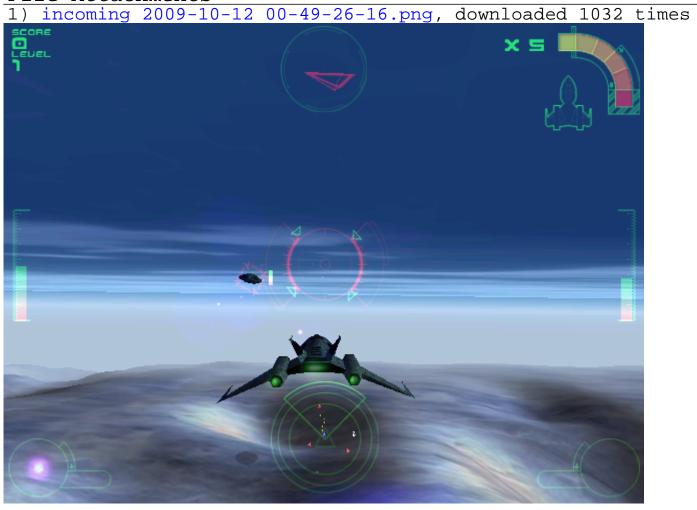
Recommended Spec: Pentium II 333 64MB RAM 3D-card (DirectX 7.0) with 125MB RAM (16-bit) graphic card with 4MB RAM 160 MB free hard disk space

My Spec: Intel Core 2 CPU 6600 2.40Ghz 2 GB RAM ATI Radeon HD 4650 with 1 GB RAM 350 GB free hard disk space

It works perfectly but flying is SOOO damn fast. Everything is speeded up too much. I can still play but it's needs to be slowed down to be enjoyed.

!help mates!

## File Attachments



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