Subject: Re: Skins question Posted by Dover on Sun, 11 Oct 2009 21:03:08 GMT View Forum Message <> Reply to Message

GEORGE ZIMMER wrote on Sun, 11 October 2009 09:39Dover wrote on Sun, 11 October 2009 06:42Ghostshaw wrote on Sun, 11 October 2009 03:13Pokemon Red version is awesome :>

Fix'd.

Although I'm a G/S/C generation fan, myself. Classic pokemon's the only way to go. The rest sucks balls.

The problem with the original 151 is that they are very poorly balanced,. There is no grass type or ghost type that does not also carry the burden of being part poison type, which makes them all garbage against psychic types. There are also no damaging moves that are bug type or ghost type, further strengthening psychic's hand. The ideal team in R/B/Y is five Alakazams and a Mewtwo. This is somewhat rectified in G/S/C with the introduction of the dark type, and the separation of the specattk and specdef stats. It isn't until R/S/E that balance is truely perfected, but by then the pokemanz get way too weird and abstract. G/S/C is the ideal generation.

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