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Subject: Re: Ideas to help newcomers/people joining a server mid-game

Posted by [Spoony](#) on Wed, 07 Oct 2009 16:14:03 GMT

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CarrierII wrote on Wed, 07 October 2009 17:10 That's too much of a step, the idea of

"I have to earn LESS points than other people (on my team), in order for my team to WIN, so I get ANY points" is a little counter-intuitive, esp' when combined with the obvious "I must maximise my points".

That's the problem.

frankly, if you're thinking in terms of your own individual score instead of your team's results (and it's obvious you are), then it's easy to see why you think there's no motivation to do it.

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