
Subject: Re: The Pointfix and the Game Listings
Posted by [Ethenal](#) on Tue, 06 Oct 2009 22:02:19 GMT
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Dover wrote on Tue, 06 October 2009 16:57Ethenal wrote on Tue, 06 October 2009 14:44Dover wrote on Tue, 06 October 2009 16:42Ethenal wrote on Tue, 06 October 2009 14:38The whole argument concerning nicknames is moot anyway; as soon as the issue of whether or not the pointsmod is mandatory comes into play, nicknames will no longer play a role in a server's prospective playerbase. It was obviously just extra ammunition for Spooky.

I'll take this a surrender. I await your proposed terms.

Just kidding.

You're right on the first bit. I won't speculate as to Spooky's motives. You seem to be implying that this thread has been a waste of time, but personally I've learned plenty; One thing I have learned as a result of this thread is that there are some particularly patriotic individual members of Jelly's community that shouldn't be allowed anywhere near keyboards, and that there is actually quite a bit of widespread support for mandatory pointfix.

Actually, there's been quite a few times I've hammered on Jelly until the cows came home. I haven't been a patriotic defender of Jelly for two years, believe me on that. My posts don't even represent my thoughts on the issue; I just thought I'd jump into the argument like everyone else.

I was referring specifically to Zell. Why would I want to keep you away from a keyboard? We might disagree on the logical validity of your argument, but at least you're communicating it in a clear manner. Zell on the other hand puts the English language to shame.

Just to clear the mixup.

Haha yeah I read it the first time. I'm fully aware of the logical validity of my post, but I'm simply arguing it in terms of the concrete legality.

My own thoughts on the situation:

a00 nicknames: Personally I don't care as I've in general played on servers that actually have players (which of course actually helps this argument), but I do agree that it is unfair to new competition. But as far as I can see, there's not much to be done about it at this point; TT's listing changes should solve it.

pointsmod: Hate it with a passion, but there's only one reason for this: I, in typical human fashion, am afraid of change. I have loved this game with the points system it has always had, and I do not think it should be changed this late in the game. However, I understand that it is in fact bugged and flawed. Now the question of whether I give a shit is a whole different story, albeit a short one: hell no.