
Subject: Re: The Pointsfix and the Game Listings
Posted by [reborn](#) on Tue, 06 Oct 2009 13:11:30 GMT
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If you want to do it properly, but surely you could just throw in some crappy server hack on the ::damsged event, to grant points to the damager, using a conditional of the damaged objects health percent?

I know what you're saying is right, but I think it could be done in a shitty way fairly quickly.
