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Subject: Re: The Pointsfix and the Game Listings  
Posted by [tellsson](#) on Tue, 06 Oct 2009 11:20:59 GMT  
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Spoony wrote on Tue, 06 October 2009 10:36 There is no special reason why they deserve this. Anybody could have gotten there first. We can, if we like, speculate who else was trying to do the same thing at the time, or what would have happened if they got there five minutes before Jelly did.

well, they didnt. Jelly was faster and so he deserve it. its like in real life, the one who is faster get the better place/wins.

Spoony wrote on Tue, 06 October 2009 10:36 Now, Jelly himself is my friend, and I will admit that there are many people who could have abused this situation far more. But that does not change anything.

so, you wanna say jelly did abuse it? Did he hinder all others to get the a00`s faster? Did he cheat or such??

Spoony wrote on Tue, 06 October 2009 10:36 Now, even though the anti-pointsfix crowd has lost every single debate on the subject AND has been caught using the most appalling tactics imaginable

nice lie! The fact that the pointmod did empty j1 is still a valid reason against the pointmod.

Spoony wrote on Tue, 06 October 2009 10:36  
Any new player is gonna jump straight into these flawed servers and end up corrupted by the same bad habits, not knowing what Renegade's points system was supposed to be like.

if they played the multiplayer training map first, then they played without the pointmod, and so they just join a server where the point system is the same like the one where they learned to play ren on multiplayer. They buy a game, they learn it, and they get the hang to this pointsystem, and they like it. whats wrong with this? Isnt it the players choice on wich server or with wich pointsystem he wanna play?

Ren was made and marketed with this "flawed" pointsystem.

Greetz telly ^^