Subject: Re: Flame soldier VS Grenadier Posted by RTsa on Tue, 06 Oct 2009 10:36:25 GMT View Forum Message <> Reply to Message

archerman wrote on Tue, 07 July 2009 16:20grenade launcher is the only weapon capable of indirect attack, according to westwood.

Then there's of course the MRLS (and stank, to a degree) though those are vehicles, so I guess they don't count.

But yeah, basically in the right circumstances, you can kill someone without the enemy ever getting a glimpse of you when you use indirect attack. Of course, highly unlikely in Renegade.

Anyway, the only + sides I see with flamethrower are these:

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-blocking enemy view with flames (5-6 flame throwers can block it pretty well, tbh) -having increased armor against splash damage (can run into proxies without getting killed as easily, tanks have a bit harder time killing them)

I'd still pick the grenadier any day. Grenades pwn buildings that much faster & from distance.

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