Subject: Re: Ideas to help newcomers/people joining a serv mid-game
Posted by liquidv2 on Mon, 05 Oct 2009 11:38:24 GMT

GEORGE ZIMMER wrote on Mon, 05 October 2009 06:23Hey, sorry to break up the pointsfix arguments where everyone against it is retarded and incapable of holding any form of decent opinion backed with reason and logic debates, but this topic wasn't made to argue pointsfix. It was made for ideas as to how new and old players can make a bit more cash earlier on without having to shoot at something doing nearly no damage.
we have two viable options - getting more credits than the 1 credit per point ratio, or having half a credit or a full credit income every second added to the standard 2 from the refinery

i've seen the latter work quite well in the Atomix server, and that server runs the pointmod

i hope that's looked into as well, but both ideas make sense

hey Spoony, i'm willing to bet this guy would vote in favor of the original points being abolished and everyone being forced to use the pointmod