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Subject: Re: Ideas to help newcomers/people joining a serv mid-game

Posted by [liquidv2](#) on Sun, 04 Oct 2009 17:15:43 GMT

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Elit3flyr has a point - by implementing the pointmod you are making it harder for players to earn credits, but instead you are trying to change the original settings to compensate for it which is fine, but his point remains that you're changing other things in an attempt to make it work better

i'm assuming that servers using a modified credits to points ratio will be earning a penalty on the official ladder?

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