Subject: Re: Ideas to help newcomers/people joining a serv mid-game
Posted by Spoony on Sun, 04 Oct 2009 14:35:45 GMT
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ELiT3FLyR wrote on Sun, 04 October 2009 09:17Great idea TT, lets try to completely change the game so that we can incorporate our shitty pointfix into the game and try to make up for one of its many weaknesses.
Actually, we're trying to make up for one of YOUR many weaknesses, namely the fact you're nowhere near as good at the game as you strut around saying you are. By your own admission you can't get enough points and credits by tankfighting in pointsfix servers. I always can. There's only one possible conclusion to draw from this; you're not that good in tanks (which, in my view, is the biggest reason why you hate the pointsfix... it shatters illusions like this, it shows you how much you're actually contributing, and of course that's an uncomfortable revelation for you)

What we're basically offering here is a way for lesser skilled players like you to still be able to get a bit more credits, although on the basis that they actually do something to EARN them (attacking the enemy in such a way that actually damages them, and repairing buildings/tanks). It'd also help you break your bad habits and make you a better player. Win-win.

ELiT3FLyR wrote on Sun, 04 October 2009 09:17while ur at it, why dont u make apaches shoot as far as orcas, and make havocs skinnier so theyre harder to hit?
Saying something stupid and irrelevant doesn't mean you've won the argument.

ELiT3FLyR wrote on Sun, 04 October 2009 09:17you are meant to be fixxing the bugs in the game, not trying to change the makeup of the game to suit urself.
This is true, although I'm not sure why you're saying it. We are fixing the bugs in the game, and the only people we're trying to suit with this new idea is the lesser skilled players who can't keep their economy going in a pointsfix server such as yourself.

ELiT3FLyR wrote on Sun, 04 October 2009 09:17leave the pointfix optional and let people play how they want to play.
ELiT3FLyR wrote on Sun, 04 October 2009 09:17jelly and whats left of clanwars have already made it pretty clear theyre not going to use pointfix, why are u still trying?
These two statements totally contradict each other.

TT thinks the pointsfix should be optional for each community. I think it should be optional. I can name plenty of people at Jelly and Clanwars who absolutely DO NOT think it should be optional for each community... INCLUDING YOU. You proved it at clanwars and you proved it again at jelly.

The only thing the pointsfix episode at clanwars proved is that there are people in this game who ABSOLUTELY OPPOSE the idea of a community choosing for itself whether or not to use the pointsfix. I'm fine with this choice; you proved beyond a shadow of a doubt that you're against it, and you later admitted as much in the jelly thread. Remember? You said you didn't want ANYONE to use the pointsfix, because it would increase the risk of all servers using it and you having nowhere to play.

ELiT3FLyR wrotebut dont try to take over ren and force people to play the game how you want

them too.
We're not. You've tried doing this TWICE. Once at clanwars, once at jelly.

And since you mentioned jelly, this might be a good time to repeat my earlier statement about the jelly community's unwarranted, unchallengeable 4-year chokehold on the game listings, preventing any new server from flourishing (meaning, for example, that I can't start a server with the original gameplay settings, i.e. pointsfix and 0 start credits and no donate, for the ideal strategic gameplay experience). You wanna talk about dictatorships, you've got a much better target right there.