Good day, fine people! Just two days ago, something magnificent occured. I am, of course, talking about the release of the Renegade X beta.

FobbyRenegade X (formerly known as Renegade 2007) is a mod dedicated to recreating C&C Renegade in the new generation engine, the Unreal Engine 3. We all believe the Command and Conquer series is a very special one, and its fans have been following its games for over a decade now. C&C has been one of the most successful videogame series in the RTS Genre. Our modding team believes that C&C Renegade is truly a hidden gem in the FPS genre.

The world is changing, advancing. And Renegade 40,000 shall advance too. This is why I would like to announce the change of Renegade 40,000 to the first Total Conversion Modification for Renegade-X. The mod will be renamed Renegade-X 40,000, or RenX40k, but will still maintain the same ModDB page and website.

I contacted [NE]Fobby[GEN] about this just the other day, and he was more than happy for us to base our mod off his. So, I guess that makes RenX40k a mod for a mod!

This move to the UT3 engine is a brilliant improvement, allowing much better detail. Higher quality textures, higher poly models, better code, and much much more options. We hope to work somewhat close with Fobby and his team as Renegade-X updates over time until and maybe even after RenX's full release, so we can really make a great 40k mod.

We hope to make great progress now, since there are more people willing to mod new engines and games than there are for the Renegade engine, which was and still is unfortunate...

Now, to a small update. Most of this month has been spent discussing the pros and cons of moving to this new engine, but Eeevil has also made the Predator Tank's mesh, and will soon edit the Rhino's mesh to be less wide, matching the Predator's. Here's a screencap:

Most of the progress from Ren40k will be kept, but now that we've gone one step up, most of the things you guys have seen have become obsolete. However, I'll soon release all the fully rigged weapons, ready for Renegade!

Lastly, the logo is based (very heavily) off the Renegade X one, to honour their mod, but I assure you it was made nearly from scratch; I needed to cut the normal Renegade logo off of a quick google search.

Thanks for tuning in!

[Thought for the Day: Vigilance is the brother of Truth]