Subject: Re: Map Replacement C&C City

Posted by ArtyWh0re on Thu, 01 Oct 2009 18:37:00 GMT

View Forum Message <> Reply to Message

GEORGE ZIMMER wrote on Wed, 30 September 2009 22:43Pretty nice, but I always figured you could do so much more with this map. Here's some ideas:

-The backdrop buildings look like shit, change their model. It's not as though it affects much physical gameplay.

Agreed. Actually I have textures I edited a while back to make them 10 times better. You can put them in your map if you want.

back buildings look better

## File Attachments

- 1) cc\_bldg3.dds, downloaded 218 times
- 2) cc\_bldg4.dds, downloaded 179 times