Subject: Re: Map Replacement C&C City
Posted by ArtyWh0re on Thu, 01 Oct 2009 18:37:00 GMT

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GEORGE ZIMMER wrote on Wed, 30 September 2009 22:43Pretty nice, but I always figured you could do so much more with this map. Here's some ideas:

-The backdrop buildings look like shit, change their model. It's not as though it affects much physical gameplay.
Agreed. Actually I have textures I edited a while back to make them 10 times better. You can put them in your map if you want.
back buildings look better

File Attachments
1) cc_bldg3.dds, downloaded 242 times
2) cc_bldg4.dds, downloaded 214 times