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Subject: Re: Details of some of the features in 4.0  
Posted by [liquidv2](#) on Thu, 01 Oct 2009 04:13:03 GMT  
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oh, ok, it doesn't make sense, and it hasn't made sense for 7 years, but people seem to like it and have for 7 years

so why change it now? i've watched it drive new players out of the server because there was even less they could do, and i've watched new players cluster around the st0rm servers like insects near a bright light

are you telling me there's absolutely no correlation?

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