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Subject: Re: GDI APC secrets

Posted by [Tupolev TU-95 Bear](#) on Tue, 29 Sep 2009 20:46:23 GMT

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EvilWhiteDragon wrote on Tue, 29 September 2009 21:36pawkyfox wrote on Tue, 29 September 2009 05:53Today I was able to see inside the GDI APC by going up against it and then switching to first person.

I saw some cool stuff inside! Like 2 benches for passengers to sit and also most fascinating of them all were textures in the inner bulkhead that had a shovel and 3 green tubes...possibly rocket launchers or mortars or telescopes.

cool! So many hidden gems in Renegade! This made my day!

Funny thing is this was in the apc's skin dds file and I never saw it before though I had edited the APC skin a thousands times by now!

Why did WW model the interior? Maybe additional features for passengers?

Because originally you would actually have an animation for entering and exiting a vehicle. For the APC it would probably mean getting in the back.

must explains the APC opening hatch file sounds on game-maps.net

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