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Subject: Re: SSGM Plug-in TeamSpeakRegulator Release Candidate

Posted by [reborn](#) on Tue, 29 Sep 2009 08:12:37 GMT

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I'm not sure if it's possible, I haven't looked at what RCON commands are available for vent servers.

If vent servers allow for remote administration in a similar way to TeamSpeak, with the ability to check what channel a player is in, and also move said player, then it's probably possible without too much work really.

I gave the release candidate to the {AW} clan, who have been running this on an active server for a few days now with no problems. I will probably release the source code tonight I guess, maybe the ventrillo support might be something you can consider doing yourself, based on the source? I certainly wouldn't mind.

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