Subject: Re: Bumpmaps with shaders,dll? Posted by renalpha on Sat, 26 Sep 2009 01:11:22 GMT View Forum Message <> Reply to Message

Kinda more my point of view t.b.h thanks for the explanation though.

However, it still looks geah ugly, like someone throws away his/her lunchbox against the wall.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums