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Subject: Re: The "Blooms"

Posted by [nopol10](#) on Sat, 26 Sep 2009 00:24:52 GMT

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<http://sourceforge.net/projects/rentools/files/scripts/scripts.dll%203.4.4/scripts344.zip/download>

The shader codes are found in the "shaders" project. Still, I doubt its to do with that since it works fine on other Vista x64 systems.

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