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Subject: Re: The "Blooms"

Posted by [Kimb](#) on Fri, 25 Sep 2009 13:23:06 GMT

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Hieran\_Del8 wrote on Thu, 24 September 2009 15:35 Could you post the shader (fx) files, or a link to the source you got them from? I'm a shader programmer, and might be able to fix it. There were some changes to the dx shaders recently, with some new bugs, but there are workarounds.

that should be it

### File Attachments

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1) [Data.7z](#), downloaded 189 times

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