Subject: Re: The "Blooms"
Posted by Kimb on Fri, 25 Sep 2009 13:23:06 GMT
View Forum Message <> Reply to Message

Hieran_Del8 wrote on Thu, 24 September 2009 15:35Could you post the shader (fx) files, or a link to the source you got them from? I'm a shader programmer, and might be able to fix it. There were some changes to the dx shaders recently, with some new bugs, but there are workarounds.

that should be it

File Attachments
1) Data.7z, downloaded 164 times