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Subject: Re: Getting ready for Renegade X

Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 25 Sep 2009 00:49:07 GMT

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As it stands C&C Renegade has more vehicles/weapons/maps/features than Renegade X's current build anyways. I don't foresee anyone from C&C Renegade exclusively switching over to it yet, but rather, trying it out and playing the two simultaneously.

Remember that the coming release is the very first, earliest beta. I think it's safe to say that nothing that will be put out in the September 30th release is in anyway final; but instead, it will be a new beginning: a unique chance for you to get an idea of how this will play before it actually gets done, and a chance for you to put in your own input and ideas. The September 30th release will be followed by patches that will fix and add features, and then it will later be followed by new releases, which will feature more content.

Instead of having the community wait for another year, we thought that releasing the mod in beta stages would be best for the mod and its community.

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