

Subject: Re: boning a character  
Posted by [shippo](#) on Tue, 22 Sep 2009 23:02:35 GMT  
[View Forum Message](#) <> [Reply to Message](#)

I downloaded the hex thing, and with it I imported all of these files

c\_nod\_seactpn\_w3d  
c\_nod\_seactpn\_head\_w3d  
c\_nod\_seactpn\_l0\_w3d  
c\_nod\_seactpn\_l1\_w3d  
c\_nod\_seactpn\_l2\_w3d  
c\_nod\_seactpn\_l3\_w3d

I then changed anything that said "nod" to "GDI", and saved all of them together as c\_ag\_gdi\_seactpn.w3d. Is this correct so far?

### File Attachments

1) [test.JPG](#), downloaded 106 times

