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Subject: Re: Leveledit

Posted by [Omar007](#) on Sat, 19 Sep 2009 09:15:48 GMT

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danpaul88 wrote on Sat, 19 September 2009 11:08 You have to put that exe file in your existing LevelEdit folder... make sure to rename your existing one to .exe.bak or something first so you can go back to it if necessary.

Oh yea i just assumed you would have done this but if you didn't it would make sence that file was missing

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