Subject: Re: Fix Credits

Posted by EvilWhiteDragon on Fri, 18 Sep 2009 06:50:36 GMT

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CarrierII wrote on Thu, 17 September 2009 19:53As a float? Weird.

Probably has to do with your money being: money = points/10 + 2*refinery_alive_time + starting credits + harvloads*300

Since you can get 1 point (or even 0.1 point) the moeny should be a float to follow the points/10 "rule".