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Subject: Re: What Will Be Finished First!?!?!?

Posted by [R315r4z0r](#) on Thu, 17 Sep 2009 01:22:15 GMT

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Note, I did not say they were "good games." I just said I disliked RA1 more. It's much like Starcraft in that it's gameplay, style and story are so boring that you couldn't pay me to finish the campaign. I just don't have the luxury of an attention span that lets me play games that are boring and not fun. I think I got to like one of the last few missions for both campaigns before I stopped playing.

The other RA games had crappy stories too, but their cutscenes at least provided some entertainment value. I dreaded the cutscenes in both TD and RA1 for how embarrassingly horrible and flat out stupid they were.

Look. I'm a glutton for game content. If there is something in the game, I want to experience it because I feel like I'm missing something if I don't. I like to fully watch all cutscenes in games and roleplay accordingly. Immerse myself in the plot, so to speak. RA1's FMVs were just so horrible, that I couldn't bare to watch them. They are probably the only game that I've ever intentionally never wanted to watch cutscenes from.

The way I see it.. at least RA2 and RA3 had the element of humor to work off of. That's the only thing that got me through those games' stories.

I don't care what you tell me, but if my default emotion, for watching and playing the game, is embarrassment, then there is no possible way you are going to convince me it's worth my time and effort.

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