Subject: Re: Progress report Posted by CarrierII on Wed, 16 Sep 2009 14:20:14 GMT View Forum Message <> Reply to Message

Hitman wrote on Wed, 16 September 2009 11:41 what is a ASM hack?

Computer code can be written in several languages. All of the high level languages, like this:

Var I, J : integer;

Begin I := 2; J := 3; WriteIn(IntToStr(I * J)); End.

This is fairly easy to understand (It displays I * J, which is 2 * 3 = 6)

A PC can't directly understand that, so it must be translated into machine code, which would look more like this:

MOV EAX 2 MOV ECX 3 MUL ECX // With EAX)

As you can see, ASM, which is the second example, is nastier to read/write, and less compatable, by using proper high level code, the program is nicer to write, which results in a better final product. ASM hacks are also annoyingly hard to debug.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums