
Subject: Re: Progress report

Posted by [EvilWhiteDragon](#) on Wed, 16 Sep 2009 06:51:27 GMT

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What's going on is that currently Sir_Kane is working on the resource manager, StealthEye is making sure that all BIATCH anti-cheat measures are implemented in TT, Ghostshaw is (I think) working on/designing the client side anti-cheat measures, Jonwill is working on removing all dirty ASM hacks and reverse engineering all parts he needs to do that, fixing bugs in the progress and Saberhawk is more like Shaderhawk and working on shiny stuff.

From what I know about progress:

Sir_Kane: pretty advanced in his resource manager

StealthEye: near finished, but looking at anti-ROF measures

Jonwill: I think he removed the last dirty ASM hack yesterday

GhostShaw: I think the design is done for a while, but there are discussions on how it exactly should be implemented

Saberhawk: Unsure, but the shyns won't delay TT in any way so that shouldn't matter too much.
