Subject: Re: The "Blooms" Posted by Kimb on Tue, 15 Sep 2009 10:50:12 GMT View Forum Message <> Reply to Message

so it did in batman o.O it have its own bloom options (i think)xD and why wouldnt it support blooms? =(

anyways there was a game with Enabel Bloom option, i enabled and it worked there

(or my eyes messed up, is there any way to find out if it support blooms??)

default settings for Batman AA

so i guess it does aye? cause first time you start the demo it scans for your graphic card

File Attachments

l) bloomshit.jpg, downloaded			
DISPLAY SETTINGS MOV	EME	NT CONTROLS	ACTION CONTROLS
FULLSCREEN	<	YES	>
RESOLUTION	<	1680 X 1050 (16:10)	>
V SYNC	<	YES	>
NVIDIA(TM) MULTI SAMPLE ANTI-ALIASING	<	DISABLED	>
DETAIL LEVEL	<	VERY HIGH	>
BLOOM	<	YES	>
DYNAMIC SHADOWS	<	YES	>
MOTION BLUR	<	YES	>
DISTORTION	<	YES	>
FOG VOLUMES	<	YES	>
SPHERICAL HARMONIC LIGHTING	<	YES	>
AMBIENT OCCLUSION	<	YES	>
HARDWARE ACCELERATED PHYSX(TM)	<	NORMAL	>